

Edge for Autonomous Vehi-

cles and Unmanned Sys-

tems

AI models running on embedded edge platforms inside autonomous vehicles enable real-time perception, navigation, and decision-making — independent of remote command or GPS reliance.

Use Case

An unmanned ground vehicle (UGV) navigates complex terrain during a reconnaissance mission. Identifying obstacles, determines optimal routes, and avoids threats without constant operator control or GPS.

- > Split-Second Decision-Making Processes inputs in milliseconds to avoid collisions or threats.
- Increased Autonomy Enables vehicles to operate without external control in denied environments.
- Failsafe Operation Without GPS Continues mission execution even if navigation aids are disrupted.
- > Enhanced Mission Safety Reduces operator exposure and improves task success in high-risk zones.
- Modular & Scalable Works across UGVs, UAVs, surface vessels, and logistics robots.



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Intro to Edge Computing

In today's fast-evolving landscape, the need for real-time data processing and actionable insights at the edge has become a critical priority for mission-critical operations. Odin's Edge, powered by Norseman Defense Technologies, is designed to address these demands by delivering scalable, high-performance computing solutions in ruggedized, portable environments. This solution brings unparalleled flexibility, enabling data-driven decisions at the tactical edge while ensuring robust security and seamless scalability.

Core Capabilities:

- > Multi-Sensor Fusion Engine Combines LI-DAR, radar, visual, and inertial inputs.
- Real-Time SLAM and Obstacle Avoidance Enables live terrain mapping and safe route planning.
 - **Embedded Al Inferencing Modules –** GPUs or FPGAs optimized for size, weight, and power (SWaP).
- Autonomy Stack Integration Compatible with PX4, ROS2, and custom control algorithms.
- Secure and Hardened Edge Compute –
 Shock-resistant and thermally stable platforms for hostile terrain.